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#### **DESIGN AND SCULPTING EXPERIENCE**

3D Sculptor/Designer, McFarlane Toys, March 2022 - present

Design, sculpt, and paint action figures and other products to brand standards.

- Sculpt characters and props for McFarlane brands including Game of Thrones, Warner Bros, D.C., Demon Slayer, World of Warcraft etc. Styles range from photoreal to anime or cartoon.
- Design, sculpt, and paint new product ideas, create prototype renders and pitch slides.
- Work across many brands simultaneously in a fast-paced environment.

### **3D Sculpting Vendor,** Hasbro, Summer 19 – present

Create detailed, production-ready character sculptures, props, and effects.

- Sculpt toys for a variety of Hasbro brands including Star Wars, Marvel, My Little Pony, Disney, Jurassic Park.
- Articulate sculpts for 3D print, problem-solve engineering and production needs. Find ways to make existing parts fit with new sculpts to bring down production costs.
- Tackle a range of styles, from detailed likeness to stylized characters.

# 3D Sculptor, Hasbro, Pawtucket, RI, Summer 2018 - 19

Worked under sculpting team managers on a year contract to sculpt, improve, and design 3D figures and props.

- Followed art direction and concept art to create new figure and prop assets for many Hasbro brands.
- Sculpted, painted, and rendered product visualizations (toy and packaging) for design pitches to licensers.
- Problem solved existing work for licenser approval, troubleshooted production and engineering issues.

**Automotive Designer,** General Motors, Ringling College of Art and Design, Sarasota, FL, Spring 2018 - 2019 Partnered with a mentor from the General Motors team to create 2D and 3D form language designs communicating speed and grace in car design as part of a collaborative.

• Generated extensive design iterations quickly and efficiently in both 2D and 3D; Presented vision boards for concept and modeling use, including style, textures, and functionality. Pitched finalized concept to GM design team.

Portrait Artist, Ringling Library Association and Sarasota Town Hall, Sarasota, FL, Fall 2017 - 2018

Painted former CIA director John Brennan in oil as a commissioned artist for the Sarasota Town Hall Lecture Series.

• Painted a true-to-life portrait later unveiled to Mr. Brennan at his lecture, later featured in press release.

#### **EDUCATION**

# Ringling College of Art and Design, Sarasota, FL

B.F.A. in Illustration, May 2018; GPA. 3.6/4.0

*Senior Mentor*: Mentored freshman in visual development with weekly guidance and critique through department program.

President's list: for academic achievement.

### **SKILLS AND PROGRAMS**

Photoshop, Zbrush, Keyshot, Maya, Marvelous Designer, Blender, MS Office, GSuite, various traditional media